Bean Bag Boccia
Target Games

Tactical Focus

Description

- Each student has 3 bean bags.
- One player starts the game by using an underhand throw to toss out the target beanbag.
- Players take turns throwing their beanbags toward the target until all participants have thrown their beanbags.
- Participants are allowed to knock either the target beanbag or other beanbags with their beanbag throws.
- After all participants have thrown their beanbags, the player with the closest beanbag to the target scores 1 point.
- That player also receives a point for each beanbag that is between the target and the other players closest beanbag.
- The player who wins gets to toss the target beanbag for the next round.

Modifications (Change It!)

Change it Up
- Increase the distance from throwing line to hoops.
- Use smaller hoops/targets.
- Choose more challenging way of throwing (overhand throw, non-dominant hand).

Change it Down
- Use a larger target (e.g., hula hoop) and award points if the throwing object is close to the hula hoop.
- Choose a different throwing implement (e.g., rubber chicken, soft-skinned ball, sponge).

Assessment

Emerging
- Student has difficulty sending object towards the target. Is unable to throw with appropriate accuracy or force.

Developing
- Student can sometimes send object towards the desired target with appropriate accuracy and force.

Competent
- Student is able to send object towards desired target with appropriate accuracy and force.

Proficient
- Student is able to send the object towards desired target, avoiding obstacles to consistently win the round.

Questions

What decisions did you need to make before throwing your bean bag?
How did the position of your opponents bean bags affect your throw?
What was a strategy you used in this game?
When you were throwing the target bean bag, what strategy did you use to decide on where to throw it?